



2017 FALL SEASON GENERAL TEAM INFORMATION

We have summarized the key rules, policies and procedures that teams are to follow for the 2017 Fall Season. The MRL Rules and Policies are available at:

http://www.usyouthsoccer.org/mrl_fall_season/

This summary document is solely for the purposes of summarizing some key areas in a brief form. In all cases, the MRL Rules, Policies and/or procedures override any information herein.

SCHEDULES

You may view your Game Schedules (which will include game times and fields as they are finalized) at http://www.usyouthsoccer.org/mrl_scores_and_standings/

Please know that due to the unpredictability of our weather, game times and fields are always subject to change. When traveling to a weekend of play, be sure to be in contact with Local Site Coordinators for the latest information if weather conditions deteriorate.

No game can be rescheduled without following proper Scheduling procedures. See **2017 Fall Season – Scheduling Policy** for additional information.

ROSTERS

Be sure to file MRL Rosters through our online system via Sports Forms. Your submission needs to be **approved by your state association** as per the MRL Rules. Player passes are also obtained through your State Association. The MRL does not register and create player passes for players or approve rosters--your state association approves using the Sports Forms online system.

HOSTING

If your team is hosting multiple MRL games this season, please be certain to read the Hosting information posted on our website, as well as designating an individual as the Local Site Coordinator. If your team has not provided the MRL with a LSC for your hosting site we ask that your team completes this task immediately!

REPORTING GAME SCORES

Host teams are to report game scores via email to mrlscores@usyouthsoccer.org

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GAME DAY

LINE-UP CARDS and PLAYER PASSES

Each team must bring their laminated US Youth Soccer player/member passes for the current season, a **MRL Line-Up Card**, and a copy of its Official **MRL Roster** to every match. A completed Line-Up Card and Member Passes are to be given to the Match Referee prior to the start of a match. Line-Up Cards should be downloaded from SportsForms or off of the MRL site. You must identify the Club Pass (formerly Guest) Players on the Line-Up Card with an X in the appropriate column on the Line-Up Card. Teams are also required to have Team Rosters available to provide to opponents, upon request. **BE SURE TO CORRECTLY FILL IN INFORMATION ON YOUR TEAM'S COACHES THAT ARE PRESENT FOR EACH SPECIFIC GAME ON THE MRL LINE-UP CARD.**

CHECK IN

For weekend events, we require teams to check in with the Local Site Coordinator prior to your first game in order to turn in the Check In form and referee fees. Team Managers are to Check In with the Local Site Coordinator prior to your first game of your playing weekend and provide all information as required on the **2017-18 Team Check-In Information** form. Lineup Card administration is done solely with the Referee.

UNIFORM COLOR CONFLICT

When there is a conflict in uniform color, the team listed first on the schedule must change their uniform color, subject to the Match Referee's decision.

REFEREE FEES

Referee Fees are to be paid IN CASH at Check In to the Local Site Coordinator who will distribute to Referees at the conclusion of games (or directly to the referees if the match is a one off.) Fees per game are:

U14	\$60/game/team (2 twenties, 1 ten, 2 fives) - a total of \$120
U15, U16	\$70/game/team (3 twenties, 1 ten) – a total of \$140
U17, U18, U19	\$80/game/team (3 twenties, 1 ten, 2 fives) – a total of \$160

LENGTH OF MATCHES

- 35 minutes per half for U14;
- 40 minutes per half for U15 and U16;
- 45 minutes per half for U17, U18 and U19

SUBSTITUTION RULE

Substitutions may be made during any stoppage in play.
--There is Unlimited Substitution for U14 games.
--For U15, U16, U17, U18 and U19 games, the MRL operates under the FIFA-Seven (7) "per half" substitution system. Once replaced, players cannot re-enter the game during that half of play.

SEND OFFS AND SUSPENSIONS

With teams playing multiple games during a weekend, we rely on team administrators and coaches to self-enforce player suspensions. On all Send Offs, the player must not participate in that team's next scheduled MRL game. A team that plays an ineligible player shall be subject to disciplinary action including but not limited to: forfeiture of the match suspension of the team's coach from MRL competition, or expulsion of the team from the MRL.