



## 2017 FALL SEASON SCHEDULING POLICY

### SCHEDULE

Once a division schedule is posted on the MRL website <http://www.usyouthsoccer.org/mrl/> it shall be considered official. Changes are permitted at the discretion of the MRL Commissioner due to transcription errors, inaccurate information provided to the MRL or other cause as determined by the MRL Commissioner.

Other than One-Offs (self schedule games - see below) the dates and sites are final. If game times are posted, then they are confirmed (final) -- otherwise game times listed as TBA or am/pm are still being confirmed. As confirmations occur on game times, they will be posted.

MRL games must be played under MRL Rules.

### ONE-OFFS (SELF SCHEDULE GAMES)—

#### DEADLINE TO SCHEDULE IS AUGUST 25, 2017

Games listed as TBA for the site, date and time are considered One-Offs (Self Schedule Games). The two teams are to mutually agree upon a **date, site and time** for the game and communicate the agreed upon date, time and site for the game to the MRL for posting. The designated host team is to secure referees.

**The deadline to establish game dates for One-Offs (Self Schedule Games) is August 25, 2017. The MRL Commissioner is to be notified in writing of the game date, time and site as agreed to by the teams. If the game is not finalized by this date the game may be considered a NO CONTEST GAME and the game will be recorded as played but with no score and thus each team earning zero (0) points for the contest. Failure to schedule One-Offs by August 25, 2017 may result in fines assessed against teams.**

### GAMES BETWEEN TEAMS FROM SAME CLUB

All games that are to be played between teams from the same club must be played during the first one-third of each team's season or the game will be considered a No-Contest. No consideration will be made for games that are postponed. These games must be played within the first third of a team's schedule. For example, in a 9 game season, this game must be 1<sup>st</sup>, 2<sup>nd</sup> or 3<sup>rd</sup> game of each team's season. For 6, 7 or 8 game season, this game must be the 1<sup>st</sup> or 2<sup>nd</sup> game of each team's season.

### NO CONTESTS

Games deemed to be No Contests will be recorded as a game played but with no score and thus each team earning zero (0) points for the contest.

### **CHANGING CURRENT GAME SITE, DATE AND/OR TIME**

Teams are permitted to change current game date, time and/or site provided that such change is made more than 7 days prior to a scheduled game and in accordance to the following procedures:

- (1) the team seeking to make the change contacts its opponent. Opponent must mutually agree on the game change in order for the change to occur. **(NOTE: in a weekend where teams are playing multiple games and teams within a division and are seeking to move a game off of the weekend, provided that the game being changed does not improve the competitive status of teams in a weekend with such determination made solely by the MRL Commissioner, then the teams may proceed in requesting a game change).** When notifying the MRL of any game changes, such communication must also be sent to all teams involved.
- (2) if mutually agreed, contact the MRL ([mrlcommissioner@usyouthsoccer.org](mailto:mrlcommissioner@usyouthsoccer.org)) with the request including the gender, age group division, and revised game date, time and site; and then
- (3) MRL confirms the change by posting the revised game on its website.
- (4) Host team contacts local referee assignor with the change(s) at least 7 days prior to original game date. Also, Referee assignors are to be advised a minimum 7 days prior to the date of a rescheduled game or they are not required to fulfill the request for referees.

**If your opponent does not agree to a change then the game is scheduled to be played as posted.**

#### **Additional procedures on game changes....**

--Any game date, time or site change made **within 7 days of a scheduled game** shall result in a \$100 scheduling fee payable to US Youth Soccer Region II-MRL. Full payment of referee fees may also be required for the game on the original game date and time even if game is changed.

--Any games that are forfeited within 7 days of a scheduled game date and time shall result in the offending team paying (1) the full referee fees for the forfeited game, (2) an additional \$250 forfeiture fee payable to US Youth Soccer Region II-MRL and (3) any field fees that may have been incurred by the host as determined by the MRL Commissioner.

--Minor changes to fields and time made within 7 days of the original scheduled game date and time are permitted only as follows:

Field change is less than or equal to 10 miles

Time change is less than or equal to 30 minutes

**For all Game Changes, both teams must confirm that they are agreeable to the change and that full details are forwarded to the MRL Commissioner for approval.**

### **POSTPONED GAMES (Procedures and Payment of Referee Fees)**

#### Due to Closing of Field, Field Conditions or Inclement Weather (One Off)

If games are postponed the day of the game due to inclement weather, the participating teams will reschedule the game as if it were a One-Off (Self Schedule) game. Teams will have 7 days following the date of postponed game to reschedule the contest. Failure to re-schedule may result in the game considered a NO CONTEST GAME, as described above. MRL may allow teams past the 7 day deadline to reschedule if circumstances warrant. If referees are present at the scheduled game date, time and site and no notification of referees has occurred then full referee payment is required.

#### Due to One Team Attempting to Postpone (or Change Game) Without Opponent's Approval

In the event that a team arbitrarily postpones a game, without the consent of the opposing team, the game will be treated as a forfeit. Please know that teams that forfeits any game will be relegated one tier for the following season. Team forfeiting a game must also comply with payment or referee fees and forfeiture fee.

#### Due to One Team Failing to Adhere to MRL Rules regarding Player Passes

In the event that a team is found to failing to adhere to the MRL Rules in regards to Player Passes (i.e. failure to bring player passes to game), the team in non-compliance shall forfeit the game. Full referee fee payment is required.

#### Due to Field Conditions or Inclement Weather (as part of a series of division games during a weekend)

In situations where multiple games are being played at one site within a division, and games are postponed during the first day of competition (i.e. Saturday), the postponed games are to be scheduled to be played the following day (i.e. Sunday) if possible with such determination made solely by the MRL. A team committing to play games at a site with multiple games commits to play for the entire weekend (Saturday/Sunday). Any game changes should receive MRL approval. If the postponements occur on Sunday, then the teams will have 7 days following the date of postponed game to reschedule the contest. Failure to re-schedule shall result in the game considered a NO CONTEST GAME, as described previously in this policy. MRL may allow teams past the 7 day deadline to reschedule if circumstances warrant.

#### Due to a Team having to compete in a State Cup Game

In situations where a team must postpone a MRL game due to participation in its State Cup competition, that team bears the responsibility of having being flexible in rescheduling the MRL game. Such flexibility includes but is not limited to travelling to play the match. If the postponement occurs within 7 days of the MRL scheduled game, then the team forcing the postponement shall be responsible for both team's Scheduling Fees and any applicable referee fees

***Should you have any questions on scheduling please direct them to the MRL Commissioner  
Policy may be revised at any time by the MRL Executive Committee or Commissioner***