Criteria for Quality Instruction

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US Youth Soccer: The Vision

“...we would love to see a consistent style of play ... that is defined by being more proactive and more possession oriented. We want more confident players that have the technical abilities to play out of the back and to play out of difficult situations and really take the game to the opponent... We want to signal to them that we are here to play ...” Klinsmann
US Youth Soccer: The Test

• Proactive - possession oriented

• Confident players
  ✓ Play out from the back
  ✓ Play out of difficult situations
  ✓ Take the game to the opponent

• “We are here to play”
Criteria for Quality Instruction

• Culture
• Structure
• Checking for Understanding
• Modeling
Culture

• Maximum emphasis on long-term player development.

• Demonstrate a motivation to improve.

• Peer-to-peer accountability.
- **Initial Stage**  U6 - U8
- **Basic Stage**  U9 – U12
- **Intermediate Stage**  U13 – U14
- **Advanced Stage**  U15 – U18
- **Specific Stage**  U20
- **Performance Stage**  Senior
Structure

• Mastery of the most important topics.

• Normalize error (getting it wrong is a big part of getting it right).

• Complexity, Challenge and decision-making after initial success.
Checking for Understanding

• “Tacit Accountability”

• Limited feedback

• Describe the solution
Modeling

• Top Tier Execution.

• Economy of language.

• Minimize downtime.
Take - aways

Culture = LTAD.

Structure = most important things.

CFU = Tacit accountability.

Modeling = Top Tier Execution.
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